

The Forest has Secrets too I

Marta Domingues in collaboration with Ale Damasceno

Composed for the CREA-CULT-2021-COOP Project
“B-Me - Blending Melodies: Bridging cultural identities”
Reference: 101055770

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When I first sat down with Ale to sketch this piece, the first question he asked was "What is Brazil for you?" After some brainstorming, I told him that, for me, Brazil was Nature. A country with a strong connection to the Earth, in the broad sense, with a vast history where its identity has remained rooted. Brazil goes hand in hand with Nature, with the indigenous people, the traditions and culture that have travelled from the interior of the forests to the cities. It is also the country that shares the largest rainforest in the world with its neighbours. It is there that you can hear the wind howling through the branches of the fluttering trees, the rain falling on the river and plants, the thunder of a storm, and the animals that live there. And it is this Amazon, the lung of our planet, which today is threatened by the human hand.

This piece was born, then, from a desire to bring the sounds of the forest onto the stage. With it comes the rain, the wind, the thunderstorm, the animals, the insects. And it is the orchestra that does all this. The musical instruments make these sounds, defying what is expected. Between the brass blows, the punctuated texture created by the sound of keys on the wood winds, the tinkling of fingers on brass bellows, the *col legno* on the strings and the various percussion instruments, the musicians of the orchestra are encouraged to rediscover the instruments they play, and that are capable of doing more than they imagine. They are, in fact, capable of being sounds of Nature.

Music wants to involve us, let us in, let us perceive in detail the beauty of the small things that make our Nature. So that we don't forget it, the one that is common to all of us, wherever we are.

Quando me sentei com o Ale pela primeira vez para esboçar esta peça, a primeira pergunta que ele colocou foi "O que é o Brasil para você?". Depois de alguma troca de ideias, disse-lhe que, para mim, o Brasil era Natureza. Um país com uma forte ligação à Terra, no sentido lato, com uma história vasta onde a sua identidade se manteve enraizada. O Brasil anda de mãos dadas com a Natureza, com os povos indígenas, as tradições e cultura que viajaram do interior das florestas às cidades. É também esse país que partilha a maior floresta tropical do Mundo com os seus vizinhos. É aí que se ouve o vento a uivar por entre os ramos das árvores esvoaçantes, a chuva a cair no rio e nas plantas, a trovoadas numa tempestade, e os animais que ali habitam. E é esta Amazônia, o pulmão do nosso Planeta, que hoje se encontra ameaçada pela mão humana.

Esta peça nasceu, então, de uma vontade de trazer os sons da floresta para o palco. Com ela vem a chuva, o vento, a trovoadas, os animais, os insectos. E é a orquestra que faz tudo isto. Os instrumentos musicais fazem esses sons, desafiando o espectável. De entre sopros nos metais, a textura pontilhística criada pelo barulho das chaves nas madeiras, o tilintar dos dedos nas campanas dos metais, os col legnos nas cordas e os vários instrumentos da percussão, os músicos da orquestra são incentivados a redescobrir os instrumentos que tocam, e que são capazes de fazer mais do que aquilo que imaginam. São eles, de facto, capazes de ser sons da Natureza.

Quer a música envolver-nos, deixar-nos entrar, termos percepção do pormenor da beleza das pequenas coisas que fazem a nossa Natureza. Para não nos esquecermos dela, aquela que nos é comum a todos, seja onde estivermos.

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Marta Domingues | *The Forest has Secrets too I*

Para Orquestra Infantil
For Children's Orchestra

ca. 2'

1 Flauta
1 Oboé
1 Clarinete em Si b
1 Saxofone Alto
1 Fagote

1 Trompa em Fá
1 Trompete em Si b
1 Trombone
1 Eufónio
1 Tuba

Percussão (4 executantes)

I – Triângulo; Maracas; Bombo

II – Pandeiro; Tam Tam

III – Triângulo; Wind Chimes; Thunder Sheet

IV – Molho de Chaves; Prato suspenso com correntes; Caixa

Cordas

1 Flute
1 Oboe
1 B flat Clarinet
1 Alto Saxophone
1 Bassoon

1 French horn in F
1 Trumpet in B flat
1 Trombone
1 Euphonium
1 Tuba

Percussion (4 players)

I – Triangle; Maracas; Bass Drum

II – Tambourine; Tam Tam

III – Triangle; Wind Chimes; Thunder Sheet

IV – Key Chains; Suspended Cymbal with Chains; Snare Drum

Strings

Partitura em Dó (todos os instrumentos soam como escrito, excepto os instrumentos de transposição de oitavas).
Score notated in C (all instruments sounding as written, except for octave transposing instruments).

Notas de Execução Interpretation Notes

Notas Gerais General Notes

→ Mudança gradual de uma forma de tocar para outra. Gradual change from one way of playing to another.



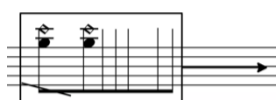
Accelerando e ritardando, respetivamente. No caso de notas repetidas, o número de notas a ser tocado é *ad libitum*.
Accelerating and ritardando, respectively. In the case of repeated notes, the number of notes to be played is *ad libitum*.



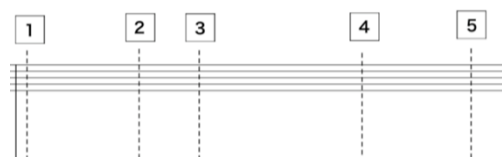
Tocar o mais rápido possível, mantendo a clareza da passagem. Não deve exceder a duração indicada, mas pode terminar antes da mesma. Play as fast as possible, maintaining the clarity of the passage. Should not exceed the indicated duration, but may end before it.



Prolongamento da nota. Note prolongation.



Caixas de repetição/improvisação: deve executar-se uma improvisação com base nos elementos dados dentro da caixa e as indicações que a acompanham. Tocar até ao fim da seta. Repetition/improvisation boxes: an improvisation must be performed based on the elements given inside the box and the accompanying indications. Play until the end of the arrow.

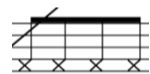


A partitura é composta por secções mensuradas e não mensuradas. Nas não mensuradas, o início dos eventos e respectivas durações serão determinadas pelo maestro, através da indicação dos números de 1 a 5 com os dedos de uma mão. The score is composed of measured and unmeasured sections. In the unmeasured ones, the beginning of the events and their respective durations will be determined by the conductor, by indicating the numbers from 1 to 5 with the fingers of one hand.

Sopros Winds

Apenas ar, sem altura definida. Air only, no defined pitch.

key clicks Som de chaves: som percussivo criado ao pressionar a chave. Key sound: Percussive sound created by pressing the key.



Percutir gentilmente com os dedos a campana. Gently strike the bellow with your fingers.

Percussão Percussion



Baqueta mole de bombo
Bass drum soft mallet



Baqueta mole
Soft Mallet



Superball



Mãos
Hands



Escova
Brush



Folha de papel amachucada
Crumpled sheet of paper

Cordas Strings

SP Sul Ponticello MSP Molto Sul Ponticello
ST Sul Tasto MST Molto Sul Tasto

ord. Ordinario: Técnica convencional; anula uma indicação anterior.
Ordinary: Conventional technique; cancels a previous indication.

Col. I. bat. – Col legno battuto.

⊗ × Percutir com os dedos na madeira da parte de trás do instrumento. Strike the wood of the back of the instrument with the fingers.

Nota: notas de execução adicionais poderão constar ao longo da partitura.

Note: additional performance notes may appear throughout the score.

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senza misura ≈ 15" $\text{♩} = 75$

Flute
keys fast f p *sim.* f p

Oboe
keys fast f p *sim.* f p

Clarinet in B \flat
keys fast f p *sim.* f p

Saxophone alto
keys fast f p *sim.* f p

Bassoon
keys fast f p *sim.* f p

Horn in F
 f p f p

Trumpet in B \flat
 f p f p

Trombone
 f p f p

Euphonium
 f p f p

Tuba
 f p f p

Percussion I
Bass Drum p f p f p

Percussion II
Tam Tam p f p f p

Percussion III
Thunder Sheet *gently strike, create a bubbling texture low, distant* p f p f p

Percussion IV
Snare Drum *rub the snare with the sheet snares on* p f p f p
Cymbal with chains *play with the chains on the cymbal create a metallic texture* f p f p

Violin I
MSP → MST *explore the extension of strings I. and II, alternate between MSP and MST ad libitum moving freely and not mechanically create different dynamics* f p *soft* f p *asynchronous* f p

Violin II
MSP → MST *explore the extension of strings I. and II, alternate between MSP and MST ad libitum moving freely and not mechanically create different dynamics* f p *soft* f p *asynchronous* f p

Viola
MSP → MST *explore the extension of strings I. and II, alternate between MSP and MST ad libitum moving freely and not mechanically create different dynamics* f p *soft* f p *asynchronous* f p

Violoncello
MSP → MST *explore the extension of strings I. and II, alternate between MSP and MST ad libitum moving freely and not mechanically create different dynamics* f p *soft* f p *asynchronous* f p

Contrabass
MSP → MST *explore the extension of strings I. and II, alternate between MSP and MST ad libitum moving freely and not mechanically create different dynamics* f p *soft* f p *asynchronous* f p

Annotations:
create dynamics in the overall texture homogeneous texture, like wind
strike the wood of the back of the instrument with your fingers *rit...*
gently strike, create a bubbling texture low, distant
play with the chains on the cymbal create a metallic texture



senza misura - slow and progressive

8

Fl. *p sim.*

Ob. *p sim.*

Cl. *p sim.*

Alt. Sax. *p p p*

Bsn. *p sim.*

Hn. *p < f > p* air, no pitch like wind, not too long

B♭ Tpt. *p < f > p* air, no pitch like wind, not too long

Tbn. *p < f > p* air, no pitch like wind, not too long

Euph. *p < f > p* air, no pitch like wind, not too long

Tba. *p < f > p* air, no pitch like wind, not too long

Perc. I Maracas *p soft* Triangle *p*

Perc. II Tambourine shake, just rattles *p soft*

Perc. III Wind Chimes create a metallic texture (with no glissando) *p* Triangle *p* Wind Chimes *p*

Perc. IV Snare Drum *p* Key Chains *p*

create dynamics in the overall texture three crescendos and diminuendos of irregular duration

f > p < f > p < f > p

keys fast

strike the bellows with the your fingers

senza misura - slow and progressive

Vln. I *p sim.* col. I. bat. *p*

Vln. II *p sim.* col. I. bat. *p*

Vla. *p sim.* col. I. bat. *p*

Vc. *p sim.* col. I. bat. *p*

Cb. *p sim.* strike the wood of the instrument with your fingers col. I. bat. *p*

create dynamics in the overall texture three crescendos and diminuendos of irregular duration

f > p < f > p < f > p



♩ = 75

1 2 3

Fl. 12

Ob.

Cl.

Alt. Sax.

Bsn.

Hn.

B♭ Tpt.

Tbn.

Euph.

Tba.

Perc. I

Perc. II

Perc. III

Perc. IV

Vln. I

Vln. II

Vla.

Vc.

Cb.

p

sim.

air

fast → slow

slow

strike the wood of the back of the instrument with your fingers

strike the wood of the back of the instrument with your fingers

strike the wood of the back of the instrument with your fingers

strike the wood of the back of the instrument with your fingers

rub the snare with the sheet

sporadically pass the superball on the skin, let the bass texture sound

gently strike, create a bubbling texture low, distant

Tam Tam

Wind Chimes gentle (with no gliss)

Triangle

ord. MSP → MST

ord. MSP → MST

ord. MSP → MST

ord. MSP → MST

ord. MSP → MST

explore the extension of strings I. and II, alternate between MSP and MST ad libitum moving freely and not mechanically create different dynamics

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